## 10 Great Things!

1. Noture Art: Using materials found all

# Helld Year 3! Here are 10 great exciting learning opportunities for you to get involved with at home! We hope you're up for the challenge! Have fun! 

 arofnd the outside of your house, create a piece of art or a self-portrait. For example: use leaves for hair, moss as eyeprows, rocks as eyes etc.2. P\&t Rescue: Do you want a pet?

Research and write an information text,
 shafing ways to be a good pet parent. Be creative when presenting your information text, you could make a brochure, a posfer, a PowerPoint presentation.

3. Cfack the Code: Create your own
alphabet code and write some secret notes to see if your family can crack the code. (For exanple, a is $z, b$ is y, c is $x$ etc.)
4. Røcycled City: Using recycled items, can you buifd your very own 3D city? What features and buildings would you include? (For example, shops, schools,
 park, swimming pool, cinema etc.) Take a picfure of your city!
5. Pqper Plane Competition: Research how to buifd the best paper aeroplane and challenge your grown up to a competition. Whith paper plane flies the furthest? Why
 do you think this is? Can you make imp fovements to your aeroplane to see if it can fly further?
6. Sink or Float? Build your own boat

that floats in water. What materials will you use to build your boat so that it floats? Once youk boat floats, add 1 penny at a time until it sinks. How many pennies did you boat hold? Can you improve
your boat so that it can hold more pennies?
7. Comic Strip Story: Fold paper together and make your own comic strip, retelling your favourite story. Add colour to your illustrations so they are bold and bright. 8. "I wonder": Make an "I wonder" journal to collect your thoughts and ideas. Share your "I wonder" statements with a family member - can they answer your "I wonder"
statements? (For example, I wonder why
 the leaves in trees are green in Spring?).
9. Genie in a Bottle: You have discovered a magical lamp with a genie. The Genie grants you three wishes. What three wishes would you choose? Why?
10. Create a poster, game or booklet to practise your times tables. Remember,
 you need to know the $2^{\prime} \mathrm{s}, 3^{\prime} \mathrm{s}, 4^{\prime} \mathrm{s}, 5^{\prime} \mathrm{s}, 8^{\prime} \mathrm{s}$ and 10's. Play the game as often as possible!

